



TARAS CHERNENKO

08.08.1981

2D/3D ANIMATOR / UNITY3D VFX ARTIST

CONTACT

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CERTIFICATION

- **Lighting, Reflection, and Post Processing Effects by Unity.** Coursera / May 9, 2019
ID:LUPDX9VAF8KD
- **Character Setup and Animation by Unity.** Coursera / April 11, 2019 ID:K85SX22YMA2L
- **Integrating Scripts for Scene Interactions by Unity.** Coursera / March 21, 2019
ID:9JLARCPRQM5N
- **Asset Creation and Management by Unity.** Coursera / January 7, 2019
ID:W85EQ5CUGCKB

SKILLS

- **Unity3D** (2D/3D Character setup, animation, lighting, post processing, **Particle systems, C#, Shader Lab, Shader Graph, VFX Graph**)
- **Spine 2D** (Rigging, Animation, VFX)
- **Maya** (Character modeling, UV unwrapping, Texture Painting, Rigging, Animation)
- **Blender** (Character modeling, UV unwrapping, Texture Painting, Rigging, Animation, Cycles)
- **Cinema 4D** (Character modeling, UV unwrapping, Rigging, Animation)
- **After Effects** (Bodymovin, DulK, Element 3D etc)
- **Lottie animation**
- **Texture hand painting**
- **Adobe Creative Suite**
- **ZBrush** (basic sculpting)

LANGUAGES

English: Intermediate
Ukrainian: Native
Russian: Native

EXPERIENCE

ONSEO (MITOSIS GAMES)

2019 – NOW | *Senior Animator / Unity3D VFX Artist*

PLAY TO WIN (Millionaire Mansion, Magic Meadow games)

2021 – NOW | *Senior Animator / Unity3D VFX Artist*

ANIMISSIMO STUDIO, Independent 2d/3d animation and VFX production

2016 – 2019 | *3D animator, modeller, texturer / Unity3D artist / 2D animator*

More than 150 clients, among them:

- Bitspinners OU / Estonia / augmentedtours.eu / Simulacrum Studio FX app / *Creation 4 animated 3D characters for AR (modeling, texturing, animating)*
- Neeegu / France / neeeegu.com / 4 game projects / *Creation animated 3D assets, creation video footages eg animated game backgrounds, designing UI elements*
- Casual Robot Games / USA / casualrobotgames.com / *Creation 3D Assets (modeling, texturing, animation)*

PROJECT WORKS

2014 – 2016 | *Motion Designer / 2D Animator / 3D Artist*

- **DARVIDEO Animation Studio** / darvideo.tv / *Art directing, video project management, storyboarding, 2D animation*
- **ICTV Channel** / ictv.ua / *Broadcast, ID design, 2D and 3D animation and headline support*
- **1+1 TV Channel** / 1plus1.ua / *Broadcast, ID design, 2D and 3D animation and headline support*

UBG (UKRAINIAN BUSINESS GROUP) MEDIA DEPARTMENT

2011 – 2014 | *Art Director / Motion Designer / Broadcast Designer*

- Broadcast, ID design, 2D and 3D animation, headline support for each of TV channels: Business TV, A-One TV, Ukrainian Fashion TV.
- Team leading for group of 5 broadcast designers.

CITI TV CHANNEL

2009 – 2011 | *Motion Designer / Broadcast Designer*

- Broadcast, ID design, 2D and 3D animation, headline support for Citi TV Channel
- Motion graphic design and advertising

TONIS TV CHANNEL

2006 – 2009 | *Motion Designer / Broadcast Designer*

- Broadcast, ID design, 2D and 3D animation, headline support for Tonis TV Channel
- Motion graphic design and advertising

EDUCATION

Academy of Labor, Social Relations and Tourism, Kyiv

2004 - 2006

Master's degree in Social work.

Teacher training college at the Taras Shevchenko National University, Kyiv

2001 - 2004

Bachelor's degree in Social pedagogy.